

Sound and Vision General Hand

Position Description

The Business Unit

The Production department sits within the Performing Arts pillar and comprises of a team that delivers production services for ACM across Staging, Lighting, Sound/Vision, Broadcast, Wardrobe, Stage Management, and Safety/Training to enable the safe and efficient delivery of events across all of our venues and spaces.

The Production Team is responsible for meeting the Trust's strategic aims to:

- 1) Undertake a series of events of world significance every year
- 2) Incorporate and promote innovation and style in the development and delivery of our programs, ensuring their relevance to Melbourne, Victoria and Australia
- 3) Develop and utilise all our assets, working across our whole estate externally and internally, and linking the experience of the Arts Centre through to the Bowl
- 4) Grasp the opportunities for arts and culture within the digital sphere
- 5) Have a collaborative approach to working with our partners, seeking to promote the most the most significant achievements possible
- 6) Establish a leading reputation for excellence in theatre technical training, management and leadership

The Role

To deliver effective Sound and Vision services to ensure optimum efficiency and success in the presentation of productions.

Leads, motivates and inspires a high performing [Business Unit] team to deliver on Arts Centre Melbourne's strategic goals and functional tasks.

Type	Casual
Reports to	Manager, Sound and Vision
Direct Reports	None
Salary/Hourly Rate	ACM Enterprise Agreement 2022 Band 1.2.13
Key Relationships	<i>Internal:</i> Production Managers, Programming, Presenter Services, IT, Facilities teams. <i>External:</i> Presenters, hirers, artists, other venues, suppliers
Delegation	Financial and people delegations as per current policy.
Location	Arts Centre Melbourne premises (subject to potential relocation)
Other	Performing Arts Employee under the ACM Enterprise Agreement 2022 Satisfactory completion of a National Police Check required You will hold valid working rights in Australia (subject to verification)
Last Reviewed	April 2022

KEY CRITERIA

Your capabilities

- **Change Agility** – you work well in an environment characterised by high levels of change: adapting, learning and applying skills quickly.
- **Sustainable Creative Practice** – you create and choose from a number of strategic options and make decisions to deliver the most impactful strategic outcome.
- **Collaboration** – you work with others to achieve outcomes – involving the right skill, perspectives, abilities and expertise.
- **Accountability** – you achieve required goals and outcomes both personally and for the organisation.

- **Coaching** – you continuously develop yourself and others.
- **Being Inclusive** – you act in a way that is inclusive and provides an environment of access and equity

Your qualifications and experience

- Possess a relevant trade qualification, Diploma or higher at a recognised institution or equivalent extensive experience working within the sound and vision entertainment industry.
- Basic or Intermediate Riggers licence, Fire Emergency Warden training, Test & Tag licence, Elevated Work Platform licence, Occupational Health and Safety and 'in house' equipment relevant to the position are preferred.
- Some understanding of other technical departments working practices in wider Production (staging, lighting etc), to ensure smooth delivery of events and services
- Some experience and knowledge in the use of basic hand and power tools including the appropriate safety requirements of their use.

Your skills and attributes

- Proven experience with and understanding of current technology, operating systems and applications; and the demonstrated ability to learn and apply new technology and systems, including upgrades and changes, within a reasonable timeframe.
- Experience within a sound or sound & AV crew working in a large-scale theatre or similar venue.
- An understanding of sound and AV equipment used in the industry including familiarity with all aspects of sound amplification, projection, recording and audio reproduction
- Knowledge and understanding of the theory involved in sound concepts and how to achieve and create specific sound and visual artistic effects
- Understand the concepts of signal flow and their application so as to link and connect audio and visual equipment correctly.
- Operational knowledge of electronics, computer systems/networking and sound equipment. Understanding of industry wiring standards, balanced-unbalanced connections and conventions, the principles of amplification, recording/ transmission/ reproduction standards and formats, and the principles of radio transmission and aerial operation
- Excellent interpersonal communication skills with the ability to influence other team members to affect positive outcomes
- The ability to work under pressure

In the role you will

Accountabilities:

- Ensuring OH&S procedures are adhered to and followed by our team and presenters for all performances, events and activities across the ACM precinct
- Excellent interpersonal skills when dealing with the team, presenters and hirers whilst ensuring the highest level of service and presentation is maintained at all times
- Providing technical support to presenters and hirers in the delivery of the Sound/Vision team's outcomes
- Working collaboratively and as part of a Team across all ACM's venues and performance spaces
- Ensure high standards and technical precision maintained throughout rehearsals and all performances ensuring presenter satisfaction & customer focus for successful event delivery
- Participate in the pre-production, rigging, rehearsal, performance and de-rigging of shows and events in line with presenters' requirements
- Perform other duties and tasks as directed by supervisors

Decision making:

- Under the broad direction of the Supervisor and Senior Technician, this role will sometimes provide input into decisions of Sound and Vision installation and operation to achieve a high standard of event and performance delivery.

Working environment/physical requirements:

- May be required to work at height
- Must be able to lift and carry technical equipment.
- Typically underground, varying temperatures, lighting and noise levels. Working hours will vary and depend on events, and will include weekends and evenings when required.
- Due to the nature of work within the theatre environment this can involve long hours, irregular work patterns & heavy physical work
- Ability to make quick decisions under pressure.
- Be required to be on site/attend events outside work hours from time to time.
- Be required to undertake the tasks and requirements detailed in the relevant job task analysis.
- Work hours in accordance with your employment type and the ACM Enterprise Agreement 2022.

You demonstrate our values

- **Leadership** – courage and conviction.
- **Creativity** – a boundless imagination.
- **Care More** – a place for everybody.
- **Community** – working together.
- **Equity** – fairness & justice.