



Associate Professor (Interaction / User Experience Design)

Department/Unit	Design
Faculty/Division	Faculty of Art, Design and Architecture
Classification	Level D
Work location	Caulfield campus
Date document created or updated	30 October 2017

Organisational context

Monash is full of thinkers and doers who are looking for their next challenge. So if you've forged a rewarding career so far, this role provides the perfect platform to join us. You'll have access to quality research facilities, infrastructure and teaching spaces to do exciting work, along with opportunities to collaborate internationally. You'll be part of a university that's made up of inspirational, challenging thinkers and doers – and continue doing work that makes a lasting impact. Discover more at www.monash.edu

The Faculty of Art, Design & Architecture

Monash Art Design and Architecture (MADA) is an open, connected community of creative thinkers, makers and professional practitioners who tackle urgent issues together and with others. We are dissolving the boundaries between disciplines to create new space to imagine real change and envisage the possibilities of the future. We place connection and creativity at the centre of teaching and research, and deploy this as a force for change in the world.

In Melbourne, art, design and architecture are leading influences on the city's internationally recognised cultural dynamism, exhibited through significant collecting and exhibiting institutions, commercial galleries and innovative cultural production. Within this rich milieu, MADA is a vibrant centre of rigorous creative practice, encompassing architecture, design and fine art integrated with traditional scholarship. MADA advocates the essential role of creative practice in quality of life and proposes and develops models for future communities that are culturally enriched and environmentally sustainable.

The faculty comprises 80 academic faculty members and casual lecturers, 42 professional staff and more than 1,500 students. It offers vibrant and creative programs across core subject areas: Fine Art, Visual Arts, Art History and Curating, Communication Design, Industrial Design, Architecture, Interior Architecture and Urban Planning & Design (forthcoming 2018/19). Disciplines are offered as single or double undergraduate, masters by coursework, or research degrees. MADA graduates have a sense of purpose, a global outlook, and the skills and confidence to make positive change – to their own lives, and to the lives of those around them. To learn more about MADA, please visit our website: monash.edu/mada

The department of design is shapeshifting its long history with the fields of industrial, interior and communication design to forge new student pathways, promote play-based learning, and drive interdisciplinary research collaborations. This new trajectory breaks open emergent areas of practice that run between traditional fields including the collaborative design fields of service, interaction, game and experience design. Framed by the capacity of design to amplify the impact of research the practice-based research is grounded by research collaborations with faculties across Monash, specifically partnerships with Medicine, Health Services, Engineering, Business, Information Technology and the Arts.

Position purpose

The Associate Professor Interaction / User Experience Design is expected to make meaningful contributions to the teaching, research and professional activities of the Department of Design. The Associate Professor is expected to work collaboratively to advance interaction design scholarship and practice through innovation and translational research to help transition towards human-centred design solutions in the public and private sectors. Working within a community of academics, practitioners and students the collective agenda will be framed by an expansive understanding of contemporary design, and demonstrating impact within both current and future scenarios. The Associate Professor will contribute to our studio culture which supports an interdisciplinary philosophy that contributes to social equity, speculative thinking and real-world action.

The Associate Professor has a proven track record of demonstrated high-quality research experience at the intersection between emerging digital technologies, embodied interactions and creative design. The Associate Professor is expected to form, support, and develop multi-disciplinary collaborations and productive partnerships that contribute to the construction and application of new knowledge and innovative solutions across disciplines and fields. The designer / researcher will advance the department's research by locating themselves within a department research lab (health, mobility, learning or space/gender) or through the contribution of interaction design across all labs.

Reporting Line: The position reports to the Head of Department of Design for education and research program responsibilities and outcomes, through the relevant performance manager

Supervisory responsibilities: Not applicable

Financial delegation and/or budget responsibilities: Not applicable

Key responsibilities

Specific duties required of a Level D academic may include:

1. Undertake teaching and develop curriculum in Interaction / User Experience Design, including the conduct of tutorials, studio classes, design workshops, and student field excursions
2. The development of and responsibility for curriculum/programs of study
3. Course coordination including offering guidance to colleagues and supervision of sessional teaching staff
4. The preparation and delivery of lectures and seminars
5. Supervision of honours students and postgraduate students engaged in course work and research projects
6. Conduct original research that will lead to publications in refereed journals or with high level academic / commercial publishers, non-tradition research outputs and/or attract industry and government project funding
7. Attendance at departmental, school and/or faculty meetings and a major role in planning or committee work
8. Advocate for and champion the field of interaction design and user experience to maintain and broaden collaborative partnerships within the University and wider professional community
9. Consultation with students and supervision of PhD, honours and postgraduate students
10. Preparation and assessment of student assignments and examinations

Key selection criteria

Education/Qualifications

1. The incumbent should possess:

Research doctorate or equivalent higher degree in design with an emphasis on user experience and/or interaction design, or, in exceptional circumstances, demonstration of equivalence through research-based practice

Knowledge and skills:

2. A record of disciplinary excellence and academic engagement evidenced through relevant research publications, practice-based design research and professional esteem or track record in obtaining external research grants
3. A high level of interpersonal skills and demonstrated ability to work independently and collaboratively across both the academic and service sectors
4. Ability to work positively and cooperatively with students, internal and external teams and agencies
5. Demonstrated strong record of teaching experience in a tertiary environment (i.e. through evaluations, innovations and/or curriculum development)
6. Demonstrated ability to stimulate, actively engage and educate a given audience at undergraduate and postgraduate levels
7. Highly developed interpersonal and communication skills including the ability to liaise well with other academics, to provide leadership in an academic environment, to mentor and develop staff, and to contribute on various board and committees within the faculty and the University
8. Proven commitment to high quality education, including evidence of leadership in teaching and innovation in unit and course design

Other job related information

- Travel (e.g. to other campuses of the University) may be required
- There may be peak periods of work during which the taking of leave may be restricted
- This role is a full-time position; however, flexible working arrangements may be negotiated.

Legal compliance

Ensure you are aware of and adhere to legislation and University policy relevant to the duties undertaken, including: Equal Employment Opportunity, supporting equity and fairness; Occupational Health and Safety, supporting a safe workplace; Conflict of Interest (including Conflict of Interest in Research); Paid Outside Work; Privacy; Research Conduct; and Staff/Student Relationships.