Senior Lecturer (Interaction/User Experience Design)

Department/Unit	Design
Faculty/Division	Faculty of Art, Design and Architecture
Classification	Level C
Work location	Caulfield campus
Date document created or updated	30 August 2017

Organisational context

Everyone needs a platform to launch a satisfying career. At Monash, we give you the space and support to take your career in all kinds of exciting new directions. You'll have access to quality research, infrastructure and learning facilities, opportunities to collaborate internationally, as well as the grants you'll need to publish your work. We're a university full of energetic and enthusiastic minds, driven to challenge what's expected, expand what we know, and learn from other inspiring, empowering thinkers. Discover more at www.monash.edu

The Faculty of Art, Design & Architecture

Monash Art Design and Architecture (MADA) is an open, connected community of creative thinkers,

makers and professional practitioners who tackle urgent issues together and with others. We are dissolving the boundaries between disciplines to create new space to imagine real change and envisage the possibilities of the future. We place connection and creativity at the centre of teaching and research, and deploy this as a force for change in the world.

In Melbourne, art, design and architecture are leading influences on the city's internationally recognised cultural dynamism, exhibited through significant collecting and exhibiting institutions, commercial galleries and innovative cultural production. Within this rich milieu, MADA is a vibrant centre of rigorous creative practice, encompassing architecture, design and fine art integrated with traditional scholarship. MADA advocates the essential role of creative practice in quality of life and proposes and develops models for future communities that are culturally enriched and environmentally sustainable.

The faculty comprises 80 academic faculty members and casual lecturers, 42 professional staff and more than 1,500 students. It offers vibrant and creative programs across core subject areas: Fine Art, Visual Arts, Art History and Curating, Communication Design, Industrial Design, Architecture, Interior Architecture and Urban Planning & Design (forthcoming 2018/19). Disciplines are offered as single or double undergraduate, masters by coursework, or research degrees. MADA graduates have a sense of purpose, a global outlook, and the skills and confidence to make positive change – to their own lives, and to the lives of those around them. To learn more about MADA, please visit our website: monash.edu/mada

The department of design is shapeshifting its long history with the fields of industrial, interior and communication design to forge new student pathways, promote play-based learning, and drive interdisciplinary research collaborations. This new trajectory breaks open emergent areas of practice that run between traditional fields including the collaborative design fields of service, interaction, game and experience design.

Framed by the capacity of design to amplify the impact of research the practice-based research is grounded by research collaborations with faculties across Monash, specifically partnerships with Medicine, Health Services, Engineering, Business, Information Technology and the Arts.

Position purpose

The Senior Lecturer Interaction / User Experience Design is expected to make meaningful contributions to the teaching, research and professional activities of the Department of Design.

The transition towards human-centred design solutions in the public and private sectors is significant for national and global wellbeing and competiveness. In this context, the appointee will be expected to work collaboratively to advance interaction design scholarship and practice through innovation and translational research, within a community of academics, practitioners and students all focused on expanding the fields of contemporary design, and demonstrating impact within both current and future scenarios. She/he will contribute to our studio culture which supports an interdisciplinary philosophy that contributes to social equity, speculative thinking and real-world action.

The position represents a unique opportunity for a talented person with demonstrated high-quality research experience in the intersection between emerging digital technologies and creative design. The appointee will have access to well-equipped research laboratories including sensiLab at the Faculty of Information Technology. This person is expected to form, support, and develop multi-disciplinary collaborations and productive partnerships that contribute to the construction and application of new knowledge and innovative solutions across disciplines and fields, including health and wellbeing, behaviour change, digital humanities, mobility solutions, spatial design, and visual communication.

The appointee is expected to strengthen the existing capability of Monash University and to further enhance its reputation as a leader in interdisciplinary research and education.

Reporting Line: The position reports to the Head of Department of Design for education and research program responsibilities and outcomes, through the relevant performance manager

Supervisory responsibilities: Not applicable

Financial delegation and/or budget responsibilities: Not applicable

Key responsibilities

Specific duties required of a Level C academic may include:

1. Undertake teaching and develop curriculum in spatial and experience design, including the conduct of tutorials, studio classes, design workshops, and student field excursions

2. Course coordination including offering guidance to colleagues and supervision of sessional teaching staff

3. Consultation with students and supervision of PhD, honours and postgraduate students

4. Supervision of honours students and postgraduate students engaged in course work

5. Preparation and assessment of student assignments and examinations

6. Conduct original research that will lead to publications in refereed journals or with high level academic / commercial publishers, non-tradition research outputs and/or attract industry and government project funding

7. Attendance at departmental, school and/or faculty meetings and a major role in planning or committee work

8. Advocate for and champion the field of interaction design and user experience to maintain and broaden collaborative partnerships within the University and wider professional community

Key selection criteria

Education/Qualifications

1. The incumbent will possess:

- Research doctorate or equivalent higher degree in design with an emphasis on user experience and/or interaction design, or, in exceptional circumstances, demonstration of equivalence through research-based practice

Knowledge and skills:

2. A record of disciplinary excellence and academic engagement evidenced through relevant research publications, practice-based design research and professional esteem or track record in obtaining external research grants

3. A high level of interpersonal skills and demonstrated ability to work independently and collaboratively across both the academic and service sectors

4. Ability to work positively and cooperatively with students, internal and external teams and agencies

5. Demonstrated strong record of teaching experience in a tertiary environment (i.e. through evaluations, innovations and/or curriculum development)

6. Proven ability, commitment and passion for engaging in scholarly and research activities

7. Demonstrated ability to stimulate, actively engage and educate a given audience at undergraduate and postgraduate levels

8. A demonstrated capacity to work in a respectful, collegiate manner with other staff in the workplace

Other job related information

- Travel (e.g. to other campuses of the University) may be required
- There may be peak periods of work during which the taking of leave may be restricted
- This role is a full-time position; however, flexible working arrangements may be negotiated

Legal compliance

Ensure you are aware of and adhere to legislation and University policy relevant to the duties undertaken, including: Equal Employment Opportunity, supporting equity and fairness; Occupational Health and Safety, supporting a safe workplace; Conflict of Interest (including Conflict of Interest in Research); Paid Outside Work; Privacy; Research Conduct; and Staff/Student Relationships.