School of Computing and Information Systems
Faculty of Engineering and Information Technology

Lecturer / Senior Lecturer in Computer Graphics and Visualisation (2 positions)

POSITION NO 0007114

CLASSIFICATION Lecturer, Level B or Senior Lecturer, Level C

SALARY Level B $114,645 – $136,136 or Level C $140,433 - $161,926 p.a.

SUPERANNUATION Employer contribution of 17%

WORKING HOURS Full-time (1.0 FTE)

BASIS OF EMPLOYMENT Continuing

OTHER BENEFITS https://about.unimelb.edu.au/careers/staff-benefits

HOW TO APPLY Online applications are preferred. Go to http://about.unimelb.edu.au/careers, select the relevant option (‘Current Opportunities’ or ‘Jobs available to current staff’), then find the position by title or number.

CONTACT FOR ENQUIRIES ONLY Associate Professor Jenny Waycott
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Please do not send your application to this contact

For information about working for the University of Melbourne, visit our website: about.unimelb.edu.au/careers
Acknowledgement of Country

The University of Melbourne acknowledges the Traditional Owners of the unceded land on which we work, learn and live: the Wurundjeri Woi Wurrung and Bunurong peoples (Burnley, Fishermans Bend, Parkville, Southbank and Werribee campuses), the Yorta Yorta Nation (Dookie and Shepparton campuses), and the Dja Dja Wurrung people (Creswick campus).

The University also acknowledges and is grateful to the Traditional Owners, Elders and Knowledge Holders of all Indigenous nations and clans who have been instrumental in our reconciliation journey.

We recognise the unique place held by Aboriginal and Torres Strait Islander peoples as the original owners and custodians of the lands and waterways across the Australian continent, with histories of continuous connection dating back more than 60,000 years. We also acknowledge their enduring cultural practices of caring for Country.

We pay respect to Elders past, present and future, and acknowledge the importance of Indigenous knowledge in the Academy. As a community of researchers, teachers, professional staff and students we are privileged to work and learn every day with Indigenous colleagues and partners.

FEIT’s Commitment to Diversity and Inclusion

The Faculty of Engineering and Information Technology (FEIT) is committed to creating a diverse and inclusive environment that welcomes and values all people. We recognise that diversity is essential in contributing to the success of FEIT. Women, Aboriginal and Torres Strait Islanders, the LGBTIQ+ community, people living with disability and those from a culturally and linguistically diverse background, are strongly encouraged to apply. Those seeking support in submitting an application are welcome to contact the Faculty HR team at feit-hr@unimelb.edu.au

Position Summary

The Faculty of Engineering and Information Technology (FEIT) is seeking two dynamic individuals with expertise in computer graphics and information visualisation, or related fields, to join the School of Computing and information Systems (CIS).

You will have a substantive position in the School of CIS. You will join a world-class human-computer interaction research group, and work closely with colleagues in internationally respected groups across computer science, artificial intelligence, and information systems.

You will be an early or mid-career scholar and aspiring leader in computer graphics or information visualisation with a growing track record of publishing in key conferences and journals including, but not limited to: ACM SIGGRAPH, ACM Transactions on Graphics (TOG), ACM SIGCHI, UIST, IEEE Transactions on Visualization and Computer Graphics (TVCG), IEEE Visualization, IEEE VR, and ISMAR.

Successful candidates will have the opportunity to work with state-of-the art facilities, including an industry-grade usability lab with multiple observation rooms and audiovisual capture. The candidate will also have access to a recently renovated lab that allows for the design and development of device prototypes, full-body motion capture, 360 immersive video projection, and eye tracking (both desktop and mobile). The labs are integrated into a purpose-built facility hosted in the Melbourne Connect precinct in our Parkville Campus.
1. **Key Responsibilities**

1.1 **RESEARCH AND RESEARCH TRAINING**

- Provide a significant degree of scholarly research initiative in computer graphics, visualisation, and related fields;
- Exercise leadership in scholarly research, in conjunction with other colleagues;
- Present research seminars and workshops within the School and in external forums (e.g., international conferences);
- Publish peer-reviewed scholarly papers in reputable international conferences and journals;
- Attain external research grant income from both national competitive grants and from industry engagement;
- Participate as a chief investigator on research projects;
- Supervise PhD (graduate research) projects;
- Build a national and international reputation within the discipline;
- Liaise effectively with collaborators from different disciplines and with internal and external stakeholders.

1.2 **TEACHING AND LEARNING**

- Coordinate and conduct lectures and tutorials at undergraduate and postgraduate level, including engagement in teaching innovation and improvement;
- Create innovative and authentic assessment tasks to foster student learning;
- Perform marking and assessment duties and take responsibility for supervision of project marking in subjects as lecturer-in-charge;
- Provide adequate access for and effective student consultation to foster student learning;
- Be proactive in the development of subject materials and delivery, including the use of web resources as appropriate;
- Act as Subject Coordinator, with responsibility for the design, development, delivery, and ongoing improvement of the subject;
- Supervise undergraduate or graduate students engaged in coursework or small research projects.

1.3 **LEADERSHIP AND SERVICE**

- Participate in industry and community liaison activities as arranged by the School;
- Participate in School activities such as student events and school visits;
- Perform other tasks as requested by the supervisor or the Head of School.

1.4 **ADDITIONAL RESPONSIBILITIES FOR APPOINTMENT AT LEVEL C**

- Significant role in research projects including, where appropriate, leadership of a research team;
Contribute to the continued improvement of teaching quality through engagement with the School leadership regarding teaching practices and the ongoing review of subject and assessment materials to enhance student learning;

Take a leading role in the School to actively foster and participate in industry liaison activities consistent with the School’s business plan;

Contribute to the scholarly practices in the professional community through active involvement, which could include liaison with peak professional organisations for the benefit of students and the School.

1.5 OTHER

This position requires the incumbent to hold a current and value Working with Children Check.

Occasional work out of ordinary hours, travel, etc.

Perform other tasks as requested by the supervisor or Head of School.

Undertake Occupational Health and Safety (OH&S) responsibilities as outlined in Section 4.

2. Selection Criteria

2.1 ESSENTIAL FOR LEVEL B

A PhD in either Computer Science and Engineering, Computer Graphics, Human-Computer Interaction (or equivalent);

A relevant research track record as evidenced by research publications on computer graphics and visualization in top-ranked journals, and conferences, commensurate with opportunity;

Demonstrated ability to perform independent research;

A commitment to interdisciplinary research and experience with undertaking collaborative research projects as part of a team across institutions and/or disciplines especially in the areas of computer graphics and/or visualisation;

Capacity to teach effectively across a range of subjects in computer graphics and more broadly in CIS, including the capacity to develop and deliver seminars and lectures and contribute to other teaching activities;

Excellent oral and written communication skills, including the ability to interact with University staff at all levels and to build networks with industry and other researchers, both local and international;

Ability to work as part of a team and build rapport with all levels of staff within a diverse work environment;

Capability for collaboration and interaction with industry;

Experience in obtaining competitive research funding, either individually or as part of a team;

A willingness and ability to supervise graduate research students.

2.2 DESIRABLE

Experience in supervision of graduate research students and/or research assistants;
Experience in the successful completion of ethics applications and submission of grant applications;

Practical experiences working with industry and research institutes related to research opportunities;

Experience in curriculum development and implementation at undergraduate and postgraduate level that will maintain the School’s programmes at the highest international standards.

2.3 ADDITIONAL CRITERIA FOR APPOINTMENT AT LEVEL C

- Evidence of a significant leadership role of a research team with excellent ability to manage collaborative projects and research activities, involving the management of personnel, timelines and budgets, and relationships with various stakeholders;

- Building an international reputation in computer graphics or visualisation evidenced through a significant track record of publications in high-impact peer-reviewed and refereed journals, and invitations to speak at national and international meetings;

- Experience in curriculum development and implementation at undergraduate and postgraduate level that will maintain the School’s programmes at the highest international standards;

- Demonstrated ability to initiate, manage and maintain significant inter-institutional collaborations;

3. Equal Opportunity, Diversity and Inclusion

The University is an equal opportunity employer and is committed to providing a workplace free from all forms of unlawful discrimination, harassment, bullying, vilification and victimisation. The University makes decisions on employment, promotion, and reward on the basis of merit.

The University is committed to all aspects of equal opportunity, diversity and inclusion in the workplace and to providing all staff, students, contractors, honorary appointees, volunteers and visitors with a safe, respectful and rewarding environment free from all forms of unlawful discrimination, harassment, vilification and victimisation. This commitment is set out in the Advancing Melbourne strategy that addresses diversity and inclusion, equal employment opportunity, discrimination, sexual harassment, bullying and appropriate workplace behaviour. All staff are required to comply with all University policies.

The University values diversity because we recognise that the differences in our people’s age, race, ethnicity, culture, gender, nationality, sexual orientation, physical ability and background bring richness to our work environment. Consequently, the People Strategy sets out the strategic aim to drive diversity and inclusion across the University to create an environment where the compounding benefits of a diverse workforce are recognised as vital in our continuous desire to strive for excellence and reach the targets of Advancing Melbourne.

4. Occupational Health and Safety (OHS)

All staff are required to take reasonable care for their own health and safety and that of other personnel who may be affected by their conduct.

OHS responsibilities applicable to positions are published at:

https://safety.unimelb.edu.au/people/community/responsibilities-of-personnel
These include general staff responsibilities and those additional responsibilities that apply for Managers and Supervisors and other Personnel.

5. Other Information

5.1 THE SCHOOL OF COMPUTING & INFORMATION SYSTEMS

The School of Computing & Information Systems (CIS) undertakes research and teaching across a range of information technology disciplines including Software Engineering, Information Systems, and Computer Science. CIS is the most highly ranked School of Computing and Information Systems in Australia according to all major rankings (THE, QS, ARWU). It offers a comprehensive range of IT and IS courses at all levels, including offerings in science, engineering, and business, and is at the forefront of computing research in Australia and internationally with close links to major computing research initiatives, including Melbourne Bioinformatics, CSL, The Cremorne Digital Hub and CSIRO’s DATA61.

The School's aim is to attract and retain outstanding staff available in order to maintain its lead in research and teaching. We have an existing highly successful research team in the area of the appointment, a large number of PhD students, and a substantial cohort of graduate students in our coursework Masters programs.

To find out more about CIS, visit: http://www.cis.unimelb.edu.au/

5.2 FACULTY OF ENGINEERING AND INFORMATION TECHNOLOGY

The Faculty of Engineering and Information Technology (FEIT) has been the leading Australian provider of engineering and IT education and research for over 150 years. We are a multidisciplinary School organised into three key areas; Computing and Information Systems (CIS), Chemical and Biomedical Engineering (CBE) and Electrical, Mechanical and Infrastructure Engineering (EMI). FEIT continues to attract top staff and students with a global reputation and has a commitment to knowledge for the betterment of society.

FEIT has never been better positioned as a global leader, anchored in the dynamic Asia Pacific region, creating and curating knowledge to address some of the world’s biggest challenges. Through our students and our relationships with communities, we can not only respond to society’s needs but anticipate and create engineering and IT solutions for the future.

https://eng.unimelb.edu.au/
https://eng.unimelb.edu.au/about/join-feit

Our ten-year strategy, FEIT 2025, is our School’s commitment to bring to life the University-wide strategy Advancing Melbourne and reinforce the University of Melbourne’s position as one of the best in the world.

To achieve our ambitions, we will continue to build new infrastructure to enable our teaching, research and engagement; we continue to recruit outstanding people from around the world; and we continue to attract high-quality students from across the globe who are at the heart of our enterprise.

https://eng.unimelb.edu.au/about/feit-2025
5.3 THE UNIVERSITY OF MELBOURNE

Established in 1853, the University of Melbourne is a leading international university with a tradition of excellence in teaching and research. The main campus in Parkville is recognised as the hub of Australia’s premier knowledge precinct comprising eight hospitals, many leading research institutes and a wide-range of knowledge-based industries. With outstanding performance in international rankings, the University is at the forefront of higher education in the Asia-Pacific region and the world.

The University employs people of outstanding calibre and offers a unique environment where staff are valued and rewarded.

Further information about working at The University of Melbourne is available at http://about.unimelb.edu.au/careers

5.4 ADVANCING MELBOURNE

The University’s strategic direction is grounded in its purpose. While its expression may change, our purpose is enduring: to benefit society through the transformative impact of education and research. Together, the vision and purpose inform the focus and scale of our aspirations for the coming decade.

Advancing Melbourne reflects the University’s commitment to its people, its place, and its partners. Our aspiration for 2030 is to be known as a world-leading and globally connected Australian university, with our students at the heart of everything we do.

- We will offer students a distinctive and outstanding education and experience, preparing them for success as leaders, change agents and global citizens.
- We will be recognised locally and globally for our leadership on matters of national and global importance, through outstanding research and scholarship and a commitment to collaboration.
- We will be empowered by our sense of place and connections with communities. We will take opportunities to advance both the University and the City of Melbourne in close collaboration and synergy.
- We will deliver this through building a brilliant, diverse and vibrant University community, with strong connections to those we serve.

The means for achieving these goals include the development of the University of Melbourne’s academic and professional staff and the capabilities needed to support a modern, world-class university. Those means require a commitment to ongoing financial sustainability and an ambitious infrastructure program which will reshape the campus and our contribution to the communities we engage with. This strategy, and the priorities proposed, is centred around five intersecting themes; place, community, education, discovery and global.

5.5 GOVERNANCE

The Vice Chancellor is the Chief Executive Officer of the University and responsible to Council for the good management of the University.

Comprehensive information about the University of Melbourne and its governance structure is available at https://about.unimelb.edu.au/strategy/governance